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Toward Efficient Scalability Benchmarking of Event-Driven Microservice Architectures at Large Scale

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Part 1: The Theodolite Scalability Benchmarking Method

Scalability is the ability of the system to sustain increasing workloads by making use of additional resources [...].

Herbst et al. 2013

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Load Intensity to be increased Service Level to be sustained Resource Amounts to be added

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sufficient resources for load?

lag increase over time?

lag = queued messages















Identify minimal required resources per load intensity







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Part 2: Scalability Benchmarking at Large Scale

Improve Time Efficiency!



Open Research Questions

RQ1

RQ2

How can the scalability metric be measured more efficiently?

For how long should the lag be monitored?

RQ3 How many repetitions are required?



Research Agenda

RQ1

RQ2

RQ3

How can the scalability metric be measured more efficiently? Use heuristics to execute less experiments.

For how long should the lag be monitored? Identify duration for stable lag trend.

How many repetitions are required?

Quantify scattering among experiments.

Conclusions

Benchmarking stream processing frameworks

& deployment options at large scale

Improve time efficiency by reducing

- number of experiments
- duration of experiments
- number of repetitions

Metric & measurement method for scalability in event-driven microservices Theodolite: cloud-native benchmarking framework https://github.com/cau-se/theodolite

References

[Herbst et al. 2013]

[Weber et al. 2014]

[Herbst et al. 2015]

[Henning and Hasselbring 2020]

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Theodolite's Framework Architecture





https://github.com/ cau-se/theodolite